

### ARMAMENT

#### TURRET CANNON (D3C6)

Rating: 3000, Cost: 37,800

**Damage: 30**  
**Steam Charge: 2700**  
 Gunner's Seat  
 (+12 Cannoneering)

**Overcharge:**  
 [1-29:Malfunction][30-49 Nothing]  
 [50-59: +1 Damage][60-69: +3 Damage]  
 [70-79: +4 Damage][80-89: +6 Damage]  
 [90-100: +7 Damage]

**Ammo:** \_\_\_\_\_ / **6**

Malfunctions: \_\_\_\_\_

**Malfunction:**  
 [1-39: Nothing][40-69: Control Damage]  
 [70-79: Jammed][80-89: Fire!] [90-100: FIRE!!]  
**Destroyed:**  
 [1-49: Nothing][50-69: Fire!][70-89: FIRE!!]  
 [90-100: Ammo Explosion!]

### ARMAMENT

#### TURRET CANNON (D3C1)

Rating: 2500, Cost: \$31,500

**Damage: 20**  
**Steam Charge: 2250**  
 Gunner's Seat  
 (+5 Cannoneering)

**Overcharge:**  
 [1-29:Malfunction][30-49 Nothing]  
 [50-59: +1 Damage][60-69: +2 Damage]  
 [70-79: +3 Damage][80-89: +4 Damage]  
 [90-100: +5 Damage]

**Ammo:** \_\_\_\_\_ / **22**

Malfunctions: \_\_\_\_\_

**Malfunction:**  
 [1-29: Nothing][30-59: Control Damage]  
 [60-69: Jammed][70-79: Fire!] [80-90: FIRE!!]  
 [90-100: Destroyed]

**Destroyed:**  
 [1-39: Nothing][40-59: Fire!][60-79: FIRE!!]  
 [80-100: Ammo Explosion!]

### ARMAMENT

#### CANNON (D2 C1)

Rating: 2500, Cost: \$22,500

**Damage: 20**  
**Steam Charge: 2250**  
 Gunner's Seat  
 (+5 Cannoneering)

**Overcharge:**  
 [1-29:Malfunction][30-49 Nothing]  
 [50-59: +1 Damage][60-69: +2 Damage]  
 [70-79: +3 Damage][80-89: +4 Damage]  
 [90-100: +5 Damage]

**Ammo:** \_\_\_\_\_ / **22**

Malfunctions: \_\_\_\_\_

**Malfunction:**  
 [1-29: Nothing][30-59: Control Damage]  
 [60-69: Jammed][70-79: Fire!] [80-90: FIRE!!]  
 [90-100: Destroyed]

**Destroyed:**  
 [1-39: Nothing][40-59: Fire!][60-79: FIRE!!]  
 [80-100: Ammo Explosion!]

### BOILER

#### Boiler (D2 C2)

Rating 4000, Cost 32,200

**Generates: 12,000 Steam**

**Fuel:** \_\_\_\_\_ / **12**

Stoker's Controls \_\_\_\_\_  
 (No bonus)

Malfunctions: \_\_\_\_\_  
**Malfunction:**  
 [10-39: Nothing][40-59: Fire!][60-69: Explosion]  
 [70-79: FIRE!!!][80-89: EXPLOSION!!!]  
 [90-100: Fuel Fire!]

**Destroyed:**  
 [1-19: Nothing][20-49: Fire!][50-69: Explosion!]  
 [70-89: FIRE!!!][90-100: EXPLOSION!!!]

### BOILER

#### Boiler (D2 C4)

Rating 4000, Cost 32,200

**Generates: 12,000 Steam**

**Fuel:** \_\_\_\_\_ / **12**

Stoker's Controls \_\_\_\_\_  
 (No bonus)

Malfunctions: \_\_\_\_\_  
**Malfunction:**  
 [10-39: Nothing][40-59: Fire!][60-69: Explosion]  
 [70-79: FIRE!!!][80-89: EXPLOSION!!!]  
 [90-100: Fuel Fire!]

**Destroyed:**  
 [1-19: Nothing][20-49: Fire!][50-69: Explosion!]  
 [70-89: FIRE!!!][90-100: EXPLOSION!!!]

### PRESSURE TANK

#### Pressure Tank (D2C3)

Rating 3000, Cost \$24,000

**Maximum pressure: 30,000**

Boiler Controls \_\_\_\_\_  
 (No bonus)  
**Overcharge:**  
 [1-49: Malfunction][50-59: No Effect]  
 [60-69: +1500 Steam][70-79: +3000 Steam]  
 [80-89: +4500 Steam][90-100: +6000 Steam]

Malfunctions: \_\_\_\_\_  
**Malfunction:**  
 [1-49: Nothing][50-79: Steam Leak]  
 [80-100: STEAM LEAK!!!]

**Destroyed:**  
 [1-80: Nothing][81-100: Tank Rupture]

### BRIDGE (D2C6)

Rating 5000, Cost 15,000

Captain's Chair \_\_\_\_\_  
 +15 Airship Tactics  
 +15 Repair

Helm \_\_\_\_\_  
 (No bonus)

Malfunctions: \_\_\_\_\_

**Malfunction:**  
 [1-39: Nothing][40-59: Instrument Damage]  
 [60-79: Throttle Jammed]  
 [80-100: Rudder Jammed]

**Destroyed:**  
 [Out of Control]

### BUNKROOM

#### Bunk 1 (D3C3)

Rating 3000, Cost 3000

(Comfort 15)

01. \_\_\_\_\_  
 02. \_\_\_\_\_  
 03. \_\_\_\_\_  
 04. \_\_\_\_\_  
 05. \_\_\_\_\_  
 06. \_\_\_\_\_  
 07. \_\_\_\_\_  
 08. \_\_\_\_\_  
 09. \_\_\_\_\_  
 10. \_\_\_\_\_  
 11. \_\_\_\_\_  
 12. \_\_\_\_\_  
 13. \_\_\_\_\_  
 14. \_\_\_\_\_  
 15. \_\_\_\_\_

**Malfunction:**  
 [1-19: 1 Bunk destroyed][20-39: 2 Bunks destroyed]  
 [40-59: 3 Bunks destroyed][60-79: 4 Bunks destroyed]  
 [80-100: 5 Bunks destroyed]

**Destroyed:**  
 [The entire bunk room is unusable until repaired.]

### MAGAZINE (D3C5)

Rating 2000, Cost \$4,000

**Ammo:** \_\_\_\_\_ / **33 (Damage 30)**

**Malfunction:**  
 [1-89: Nothing][90-100: Ammo Explosion]

**Destroyed:**  
 [1-89: Nothing][90-100: Ammo Explosion]

### FLIGHT

Flight: 2790

Forward 1390  
 Reverse: 2090

Turn: 45° 460  
 Turn: 90° 920  
 Turn: 135° 1380  
 Turn: 180° 1840

Lateral: 2510

Ascend: 4,460  
 Descend: 750

Dive: 700

### GUNNERY CONTROL (D2C5)

Rating 5000, Cost 35,000

Control Station  
 +25 Cannoneering

Malfunctions: \_\_\_\_\_

**Malfunction:**  
 [1-9: Nothing][10-49: Optics Damage]  
 [50-79: Disabled][80-100: Destroyed]

**Destroyed:**  
 Unusable till repaired at shipyard.

### ENGINE

#### ENGINE 1 (D1C1)

Rating 2800, Cost 25,200

**Maximum lift: ####**

Control Panel \_\_\_\_\_  
 +11 Mechanical  
**Overcharge:**  
 [1-29:Malfunction][30-49:Nothing][50-59: +140 Power][60-69: +280 Power][70-79: +420 Power][80-89: +560 Power][90-100: +700 Power]

Malfunctions: \_\_\_\_\_  
**Malfunction:**  
 [10-39: Nothing][40-59: Steamline Rupture][60-69: Fire!][70-79: Explosion!][80-89: FIRE!!!][90-100: Disabled]

**Destroyed:**  
 [1-39: Nothing][40-59: Fire! ][60-79: Explosion!]  
 [FIRE!!!: 80-100]

### ENGINE

#### ENGINE 2 (D1C2)

Rating 2800, Cost 25,200

**Maximum lift: ####**

Control Panel \_\_\_\_\_  
 +11 Mechanical  
**Overcharge:**  
 [1-29:Malfunction][30-49:Nothing][50-59: +140 Power][60-69: +280 Power][70-79: +420 Power][80-89: +560 Power][90-100: +700 Power]

Malfunctions: \_\_\_\_\_  
**Malfunction:**  
 [10-39: Nothing][40-59: Steamline Rupture][60-69: Fire!][70-79: Explosion!][80-89: FIRE!!!][90-100: Disabled]

**Destroyed:**  
 [1-39: Nothing][40-59: Fire! ][60-79: Explosion!]  
 [FIRE!!!: 80-100]

### ENGINE

#### ENGINE 3 (D1C3)

Rating 2800, Cost 25,200

**Maximum lift: ####**

Control Panel \_\_\_\_\_  
 +11 Mechanical  
**Overcharge:**  
 [1-29:Malfunction][30-49:Nothing][50-59: +140 Power][60-69: +280 Power][70-79: +420 Power][80-89: +560 Power][90-100: +700 Power]

Malfunctions: \_\_\_\_\_  
**Malfunction:**  
 [10-39: Nothing][40-59: Steamline Rupture][60-69: Fire!][70-79: Explosion!][80-89: FIRE!!!][90-100: Disabled]

**Destroyed:**  
 [1-39: Nothing][40-59: Fire! ][60-79: Explosion!]  
 [FIRE!!!: 80-100]

### ENGINE

#### ENGINE 3 (D1C4)

Rating 2800, Cost 25,200

**Maximum lift: ####**

Control Panel \_\_\_\_\_  
 +11 Mechanical  
**Overcharge:**  
 [1-29:Malfunction][30-49:Nothing][50-59: +140 Power][60-69: +280 Power][70-79: +420 Power][80-89: +560 Power][90-100: +700 Power]

Malfunctions: \_\_\_\_\_  
**Malfunction:**  
 [10-39: Nothing][40-59: Steamline Rupture][60-69: Fire!][70-79: Explosion!][80-89: FIRE!!!][90-100: Disabled]

**Destroyed:**  
 [1-39: Nothing][40-59: Fire! ][60-79: Explosion!]  
 [FIRE!!!: 80-100]

### BUNKROOM

#### Bunk 1 (D3C4)

Rating 3000, Cost 3000

(Comfort 15)

01. \_\_\_\_\_  
 02. \_\_\_\_\_  
 03. \_\_\_\_\_  
 04. \_\_\_\_\_  
 05. \_\_\_\_\_  
 06. \_\_\_\_\_  
 07. \_\_\_\_\_  
 08. \_\_\_\_\_  
 09. \_\_\_\_\_  
 10. \_\_\_\_\_  
 11. \_\_\_\_\_  
 12. \_\_\_\_\_  
 13. \_\_\_\_\_  
 14. \_\_\_\_\_  
 15. \_\_\_\_\_

**Malfunction:**  
 [1-19: 1 Bunk destroyed][20-39: 2 Bunks destroyed]  
 [40-59: 3 Bunks destroyed][60-79: 4 Bunks destroyed]  
 [80-100: 5 Bunks destroyed]

**Destroyed:**  
 [The entire bunk room is unusable until repaired.]

### CARGO

Item	Rating ###	Cost ###	Size	Amt.	Wgt.	Total Wgt.
01.			/100			
02.			/100			
03.			/100			
04.			/100			
05.			/100			
06.			/100			
07.			/100			
08.			/100			
09.			/100			
10.			/100			
11.			/100			
12.			/100			
13.			/100			
14.			/100			
15.			/100			

Overall Weight \_\_\_\_\_

**Malfunction:**  
 [1-59: Nothing][60-79: 1 Slot destroyed][80-100: 2 Slots destroyed]

**Destroyed:**  
 [D100 / 20 slots destroyed, compartment Unuseable till repaired]

### PILOTING

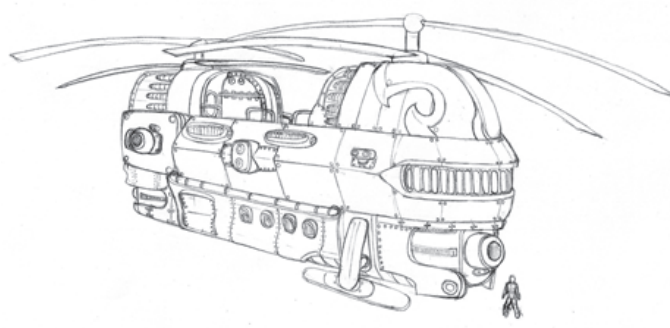
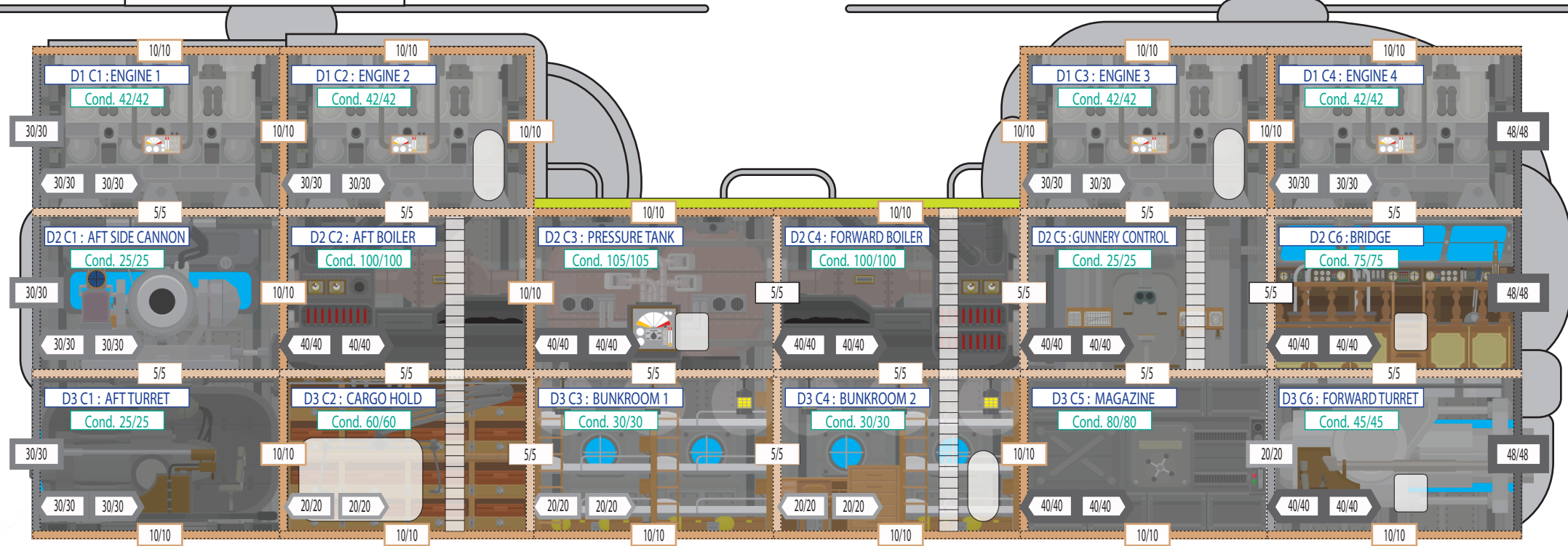
Forward 7  
 Reverse 14

Turn: 45° 9  
 Turn: 90° 27  
 Turn: 135° 45  
 Turn: 180° 108

Lateral: 20

Ascent/Descent 10  
 Dive 13

OVERSPEED: 16  
 EVASION: 2.0



# DESTROYER

Union Heavy Steamworks

[Bulk: 160] [Empty Weight: 278.7 Tons] [Max Power : 11,200 Hp] [Firepower: 70]  
 [Armor: 1569] [Crew: 30][Cargo: 15] [Level Speed: 60.5 K/h]  
 [Overspeed: 160K/h][Evasion: 2.0] [Max Climb: 1,800 f/m] [Max Range: 17,424 Km]  
 [Value: \$502,100] [Total Rating: 51,000][Avg. Rating: 3,200] [1.2]

HIT TABLE	Side START	D1	D2	D3	Top/Bottom
Front/Rear	1-25: <b>D1</b>	1-25: C1	1-16: C1	1-16: C1	1-16: C1
1-33: Deck 1	26-62: <b>D2</b>	26-50: C2	17-33: C2	17-33: C2	17-33: C2
34-66: Deck 2	63-100: <b>D3</b>	51-75: C3	34-50: C3	34-50: C3	34-50: C3
67-100: Deck 3		75-100: C4	51-66: C4	51-66: C4	51-66: C4
			67-83: C5	67-83: C5	67-83: C5
			84-100: C6	84-100: C6	84-100: C6